

D892M



IP desk phone / DECT handset

Short User Manual



English



German



Italian



French



Spanish



Portuguese



Greek



Polish



Russian

Getting started

(A) Unpacking and inspecting the delivery content

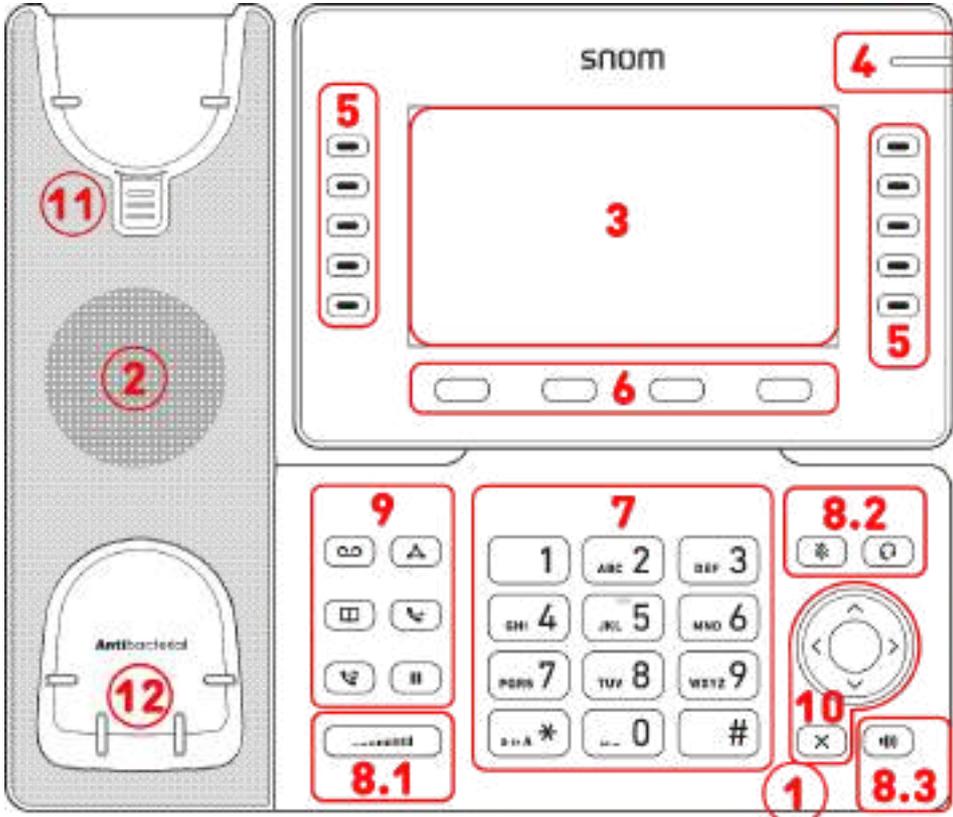


A-1: IP desk phone D892M | **A-2:** DECT handset D8M | **A-3:** Metal pin (to switch power on/off) | **A-4:** Footstand | **A-5:** Ethernet cable: 1.5 m | **A-6:** Documentation

(B) Getting to know the D892M components

The hardware components of the D892M can be summarized as follows:

Audio devices → **B-1, B-2** | Display and indicators → **B-3, B-4** | Hard keys → **B-5 - B-10**



B-1: Casing microphone

B-2: Casing speaker

B-3: Display (1,280 × 720 pixels)

B-4: Call status indication (with red LED)

B-5: 10 SmartLabel keys (with multicolour LED)

B-6: 4 context-sensitive function keys
B-7: 12 keys (standard ITU telephone keypad)

B-8: 5 dedicated audio keys

- **B-8.1:** Volume + / -
- **B-8.2:** Mute (with red LED) | Headset (with green LED)
- **B-8.3:** Speakerphone (with green LED)

B-9: 6 dedicated function keys

B-10: 5-way navigation key & Cancel

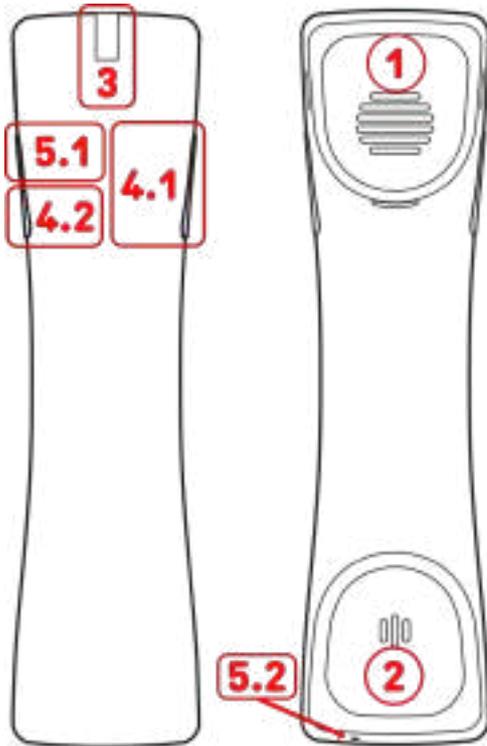
B-11: Handset rest tab

B-12: Hook switch sensor

(C) Getting to know the D8M components

The hardware components of the D8M can be summarized as follows:

- Audio devices → **C-1, C-2**
- Indicators and keys → **C-3 - C-5**



C-1: Handset earpiece

C-2: Microphone

C-3: Multi-purpose status indication (with multicolour LED)

- **C-3.1:** D8M turned off (on the charging cradle)
- **C-3.2:** D8M turned on
- **C-3.3:** Charging
- **C-3.4:** Charging completed
- **C-3.5:** DECT searching mode: out of range or not registered
- **C-3.6:** DECT registration in progress
- **C-3.7:** DECT registration successful
- **C-3.8:** Mute key pressed
- **C-3.9:** Lifted off cradle or Offhook key pressed
- **C-3.10:** Incoming call
- **C-3.11:** DECT registration failed or cancelled

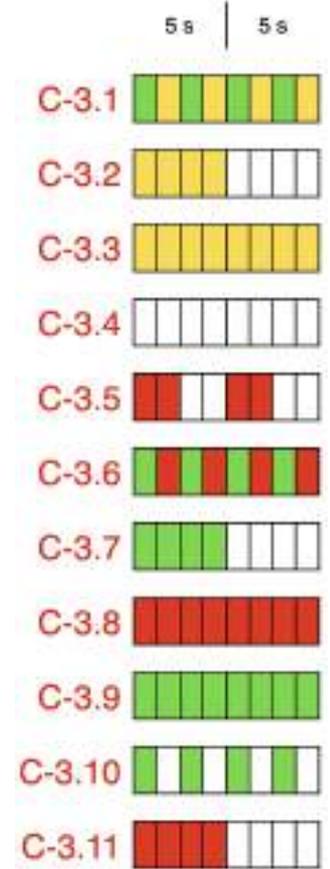
C-4: 3 dedicated audio keys

- **C-4.1:** Volume + / -
- **C-4.2:** Mute / Unmute

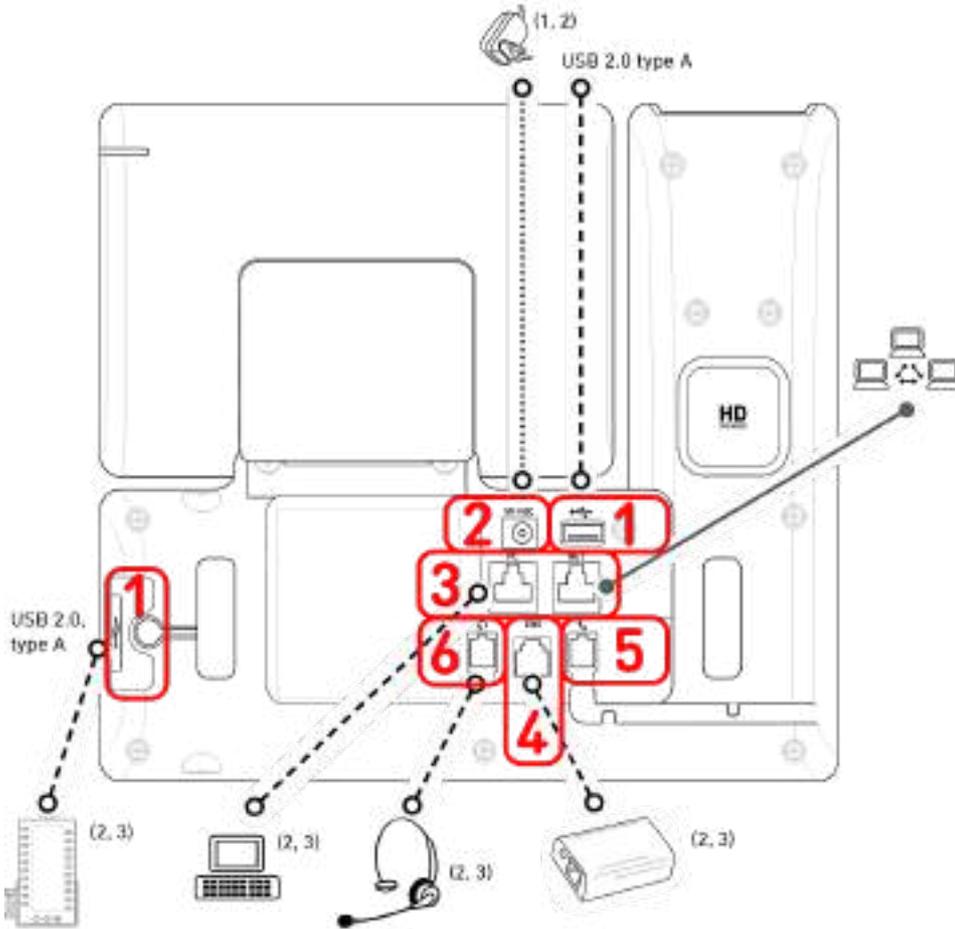
C-5: 2 dedicated function keys

- **C-5.1:** Onhook / offhook
- **C-5.2:** Power on / off

Multicolour LED status indicator



(D) Interfaces and connections



Wired interfaces

- D-1:** USB connectivity | Expansion module D8C:² 2 × USB 2.0 type A ports
- D-2:** Power adapter:¹ coaxial power connector (socket)
- D-3:** Network connectivity: 2 × RJ45-8P8C (NET/PC) sockets, Gigabit Ethernet (GbE), Power over Ethernet (PoE), IEEE 802.3af, class 3, IEEE 802.3az⁴
- D-4:** EHS adapter:² RJ12-6P6C socket
- D-5:** Corded handset:² RJ9-4P4C socket
- D-6:** Headset:² RJ9-4P4C socket

Wireless interfaces

- Cordless handset: DECT
- BT headset via integrated Bluetooth
- Network connectivity: Wireless LAN

¹ If PoE is not available

² Not included in delivery

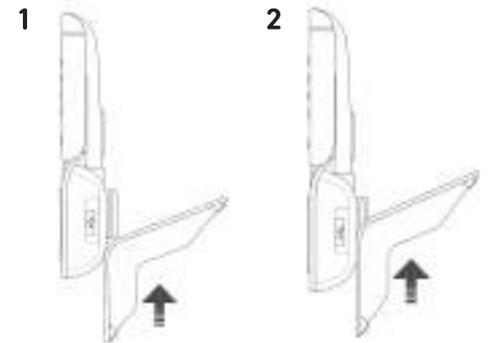
³ Optional

⁴ Optional via software

Preparing the D892M for use

Attaching the footstand

1. Place the top of the grooves on the footstand below the slideguides on the back of the D892M.
2. Push the footstand upwards onto the slideguides until it locks into place.
3. Place the D892M on an even, horizontal surface.



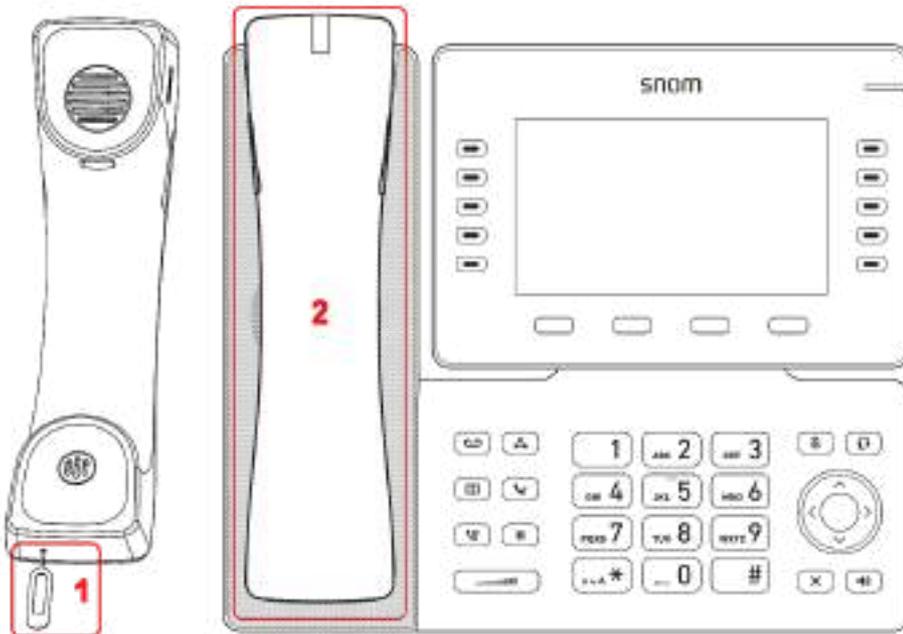
Connecting and powering up

The phone can be operated with Power over Ethernet (PoE) provided via the network cable or, if PoE is not available in your network, with the separately available 5V DC power adapter

1. Plug one end of the Ethernet (network) cable into the RJ45 connector labeled **NET** and the other one into the network side to establish a data link.
2. If PoE is not available, hook up the plug of the power supply to the wall outlet.
3. The second RJ45 connector, labeled **PC**, is for daisy-chaining further Ethernet devices without the need for a second Ethernet connection line.
4. Snom phones are plug-and-play. Once the phone is connected to your network, it will begin to initialize. If your local network or VoIP provider supports *Snom's auto provisioning features*, the phone will start up automatically without interruption. In this case continue with the next chapter, otherwise refer to chapter [Putting the D892M into operation](#)

Putting the D8M into operation | Charging the battery (see → [Getting to know the D892M components](#) → [Multicolour LED status indicator C-3](#))

Note: The D8M is delivered with the battery inserted.



Note: Depending on its charge status, charging the battery to maximum capacity can take up to 8 hours. (see → [Multicolour LED status indicator C-3.4](#))

1. Before using the handset for the first time, you must turn it on. To do so, insert the included metal pin (**A-3**) into the opening below the handset microphone (**C-5.2**) and press the power button. (see → [Multicolour LED status indicator C-3.2](#))
2. Place the handset in the cradle. This will immediately start the contactless charging process of the cordless DECT handset. (see → [Multicolour LED status indicator C-3.3](#)) The handset will simultaneously establish the connection to the phone. (see → [Multicolour LED status indicator C-3.7](#))

Troubleshooting

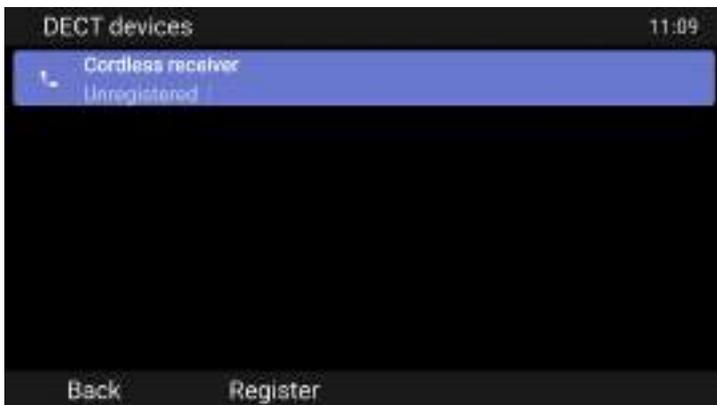
If the DECT pairing of D8M with D892M fails (see → **C-3.5 / C-3.11**), proceed as follows:

1 → Place the handset in the cradle. Put the D8M into registration mode (see → **C-3.6**) by pressing the following keys consecutively:

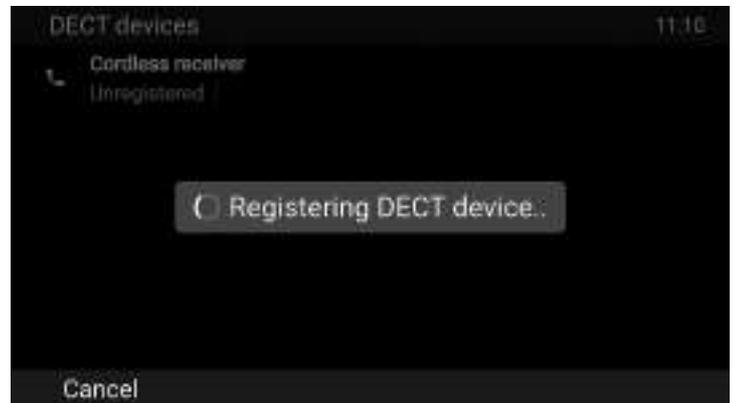


2 → **Phone user interface** → Navigate to page **DECT devices (page title)**

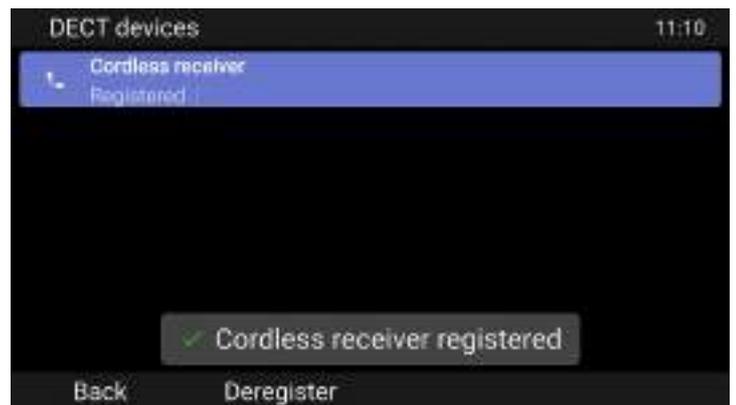
- On the idle screen, press **Settings** to open the *Settings menu* on the display.
- Use the navigation key to select and invoke the following menu item: **Connection**.
- Use the navigation key to select and invoke the following menu item: DECT
- The page **DECT devices** opens.



3 → Press the function key underneath **Register** → The D892M attempts registering the cordless DECT handset. (see → **Multicolour LED status indicator C-3.6**)



4 → After a short time, the D8M is registered with the D892M and can be used as described. (see → **Multicolour LED status indicator C-3.7**)



Getting to know the display and controls

Display (see → [Getting started](#) → [Getting to know the D892M components](#) → B-3)

This display presents the following information:

In idle mode:



When the phone is active:



1. Info bar/status line

1. Outgoing SIP identity (see → [Navigation, confirmation, and cancel keys](#))
2. Time | Audio devices | Info (Bluetooth, VPN...)

2. Context area

1. 10 × SmartLabel (see → [SmartLabel keys](#))
2. Date and time
3. 7 × Favicons → shortcuts to menus (see → [Navigation, confirmation, and cancel keys](#))



Preferences System Call Features DND



Voicemail WiFi Bluetooth

3. Function key line, context-sensitive, see → [Context-sensitive, programmable function symbols and function keys](#)

1. Info bar/status line

1. Name of current activity | Outgoing SIP identity
2. Audio devices | Info (Bluetooth, VPN...) | Time

2. Context area

1. 10 × SmartLabel: Depending on the context, the SmartLabels will or not be shown.
2. Depending on the activity, this area will contain symbols (incoming call ringing, outgoing call ringing, list entries, etc.) and text like the phone number calling, the extension number being called, conference partners, etc.

3. Function key line, context-sensitive: Depending on the current activity of the phone, the function key line will present various functions that can be activated by pressing the function key underneath the respective symbol.

Call indicator (see → [Getting started](#) → [Getting to know the D892M components](#) → [B-4](#))

The bright-red LED situated on the top right corner of the phone indicates **incoming, ongoing, held, and missed calls**. LED status indications:

- Blinking rapidly when a call is coming in.
- Glowing steadily when dialing, when in a call, and when you have missed a call. To turn the LED off after a missed call, press the right arrow on the navigation key to view the **Missed calls** menu and simultaneously turn off the LED.
- Blinking slowly when you have put a call on hold.

SmartLabel keys (see → [Getting started](#) → [Getting to know the D892M components](#) → [B-5](#))

10 SmartLabel keys (freely programmable function keys with LEDs) on the both sides of the display control the SmartLabels. They can be programmed and labeled on the phone via menu-driven phone user interface (PUI) and on the **Function Keys** page of the phone's web user interface (**Phone Manager**).

Each of the **10** physical keys can be assigned to different functions on **4 SmartLabel pages**, which finally gives a total number of **40** SmartLabel keys.

You can switch between the SmartLabel pages using the following key:



[Next page](#)

Default setting:

- Page 1: **P1-P3** → [Line](#), **P4 + P5** → Unassigned, **P6** → Do Not Disturb (DND) mode, **P7** → Missed calls, **P8** → Redial → List dialled calls, **P9** → [Voicemail Info](#), **P10** → [Next page](#)
- Page 2: **P11-P19** → Unassigned, **P20** → [Next page](#)
- Page 3: **P21-P29** → Unassigned, **P30** → [Next page](#)
- Page 4: **P31-P39** → Unassigned, **P40** → [Next page](#)



Depending on the function mapped onto the key, the red or green LEDs on the key will be activated when the key event occurs. The LED of a **line** key will

- blink rapidly when a call is ringing on the line
- glow steadily when there is an ongoing call on the line
- blink slowly when a call is on hold on the line
- be off when the line is free.

Depending on the key type, label areas are composed of icon and text, or only text respectively. Both can also be customised. The following **key types** are available with current firmware:

- Unassigned
- Line
- Do Not Disturb
- Call Forward Always
- Call History
- Speed Dial
- Directory
- Menu
- Busy Line Field
- Private Hold
- Dialed Calls
- Voicemail
- Transfer
- More
- Conference
- Extension
- Call Parking
- Hold
- Status
- Missed Calls
- Received Calls
- Redial
- XML Definition
- Server Directory
- ACD (Automatic Call Distribution)
- Action URL
- Multicast
- Multicast Zones
- Voicemail Info
- Identities
- Intercom

Key types: Unassigned, Line

Line	Do Not Disturb	Forward all	Call history	Speed Dial
Directory	Settings	Busy Lamp Field	Private Hold	Dialed calls
Voicemail	Transfer	Next page	Conference	Extension
Call Parking	Hold	Status	Missed Calls	Received calls
Redial	Server Directory	XML Definition	Automatic Call Distribution	Action URL
Multicast	Multicast Zones	Voicemail Info	SIP identities	Intercom

Context-sensitive, programmable function symbols and function keys (see → [Getting started](#) → [Getting to know the D892M components](#) → B-6)

4 context-sensitive, programmable function keys (F1 - F4) are located directly below the display and can be programmed on the **Function Keys** page of the phone's web interface (**Phone Manager**) with a number of key events; these functions will then be available when the phone is in idle mode. Default settings depend on the firmware installed on the phone.

Standard functions available on idle screen:

- **F1:** Settings → Settings menu
- **F2:** Call History → Call lists (missed, received, dialled calls)
- **F3:** Notifications or Info → Status information
- **F4:** Directory → Accessing the built-in directory of the phone

Press the function key underneath the display symbol to activate the function, open the list etc. depicted by the symbol above the key.



Alphanumeric keypad (see → [Getting started](#) → [Getting to know the D892M components](#) → B-7)

1 alphanumeric keypad consisting of 12 hard keys, located in the center of the lower device part.

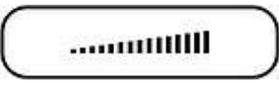
- **In editing mode:** Press **(1)** for one second to change input mode (numerals > lower case > upper case) or press **(1)** briefly to type *.
- **On idle screen:** Press **(1)** for 3 seconds to lock/unlock the keypad.



Audio control keys (see → *Getting started* → *Getting to know the D892M components* → B-8)

5 audio control keys are used to adjust the volume, for muting and unmuting the microphone, to activate speakerphone and headset mode.

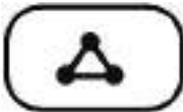
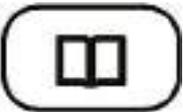


- | | | | |
|---|--|---|--|
| <p>1 </p> <p>Volume + / -</p> <ul style="list-style-type: none"> • Adjusting the volume of the ringer when the phone is idle or ringing • Adjusting the volume of the loudspeaker in handset, casing, or headset, respectively, when in call | <p>2 3 </p> <p>Mute</p> <ul style="list-style-type: none"> • Muting and unmuting the microphone • Has a red LED that lights up when and as long as the microphone is muted. | <p>4 </p> <p>Speakerphone</p> <ul style="list-style-type: none"> • Toggling between handsfree and headset mode • Dialling and accepting calls on speakerphone • Has a green LED that lights up when and as long as the mode is activated | <p>5 </p> <p>Headset</p> <ul style="list-style-type: none"> • Toggling headset mode on and off |
|---|--|---|--|

Dedicated, customizable function keys (see → *Getting started* → *Getting to know the D892M components* → B-9)

6 preprogrammed, variably programmable function keys have their factory settings printed on the key. Other functionalities can also be programmed onto them.



- | | | | |
|---|--|--|---|
| <p>1 </p> <p>Message</p> <ul style="list-style-type: none"> • Retrieving messages from the mailbox (if applicable) • Has a red LED that lights up when there is a new message on the mailbox | <p>2 </p> <p>Conference</p> <ul style="list-style-type: none"> • Initiating a conference | <p>3 </p> <p>Directory</p> <ul style="list-style-type: none"> • Accessing the built-in directory of the phone | <p>4 </p> <p>Transfer</p> <ul style="list-style-type: none"> • see → <i>Using the phone</i> → (5) <i>Transferring calls</i> |
| | <p>5 </p> <p>Redial</p> <ul style="list-style-type: none"> • Redial (via dialled calls list) | <p>6 </p> <p>Hold</p> <ul style="list-style-type: none"> • Holding or unholding an active call | |

Navigation, confirmation, and cancel keys (see → *Getting started* → *Getting to know the D892M components* → B-10)

They can be programmed with the key events available in their drop-down menus.



You can select a different key event to be available on each respective key when the phone is in idle mode. You cannot change the functions that are available when the phone is active, for example when you are in a call, when the phone is ringing, etc.

Default setting:

1



Confirm

- **On idle screen:** call features menu
- Accepting calls on speakerphone and in headset mode
- Confirming, saving actions & input, and returning to previous screen

2
3



Navigation key: up/down

- **On idle screen:** Select the outgoing identity



- In other contexts: Navigate up/down

4



Navigation key: left

- **On idle screen:** Select a favicon (shortcuts to menus)



Preferences DND System Bluetooth WiFi Voicemail Call Features

5



Navigation key: right

- **In editing mode:** Moving the cursor to the right one character at a time or Moving the cursor to the left one character at a time

6



Cancel

- Terminating calls on speakerphone and in headset & handset modes
- Canceling actions & input, and returning to previous screen

Getting to know the D8M controls

The D8M is designed to be used like a conventional corded receiver when it is in the phone's charging cradle. The integrated DECT technology allows you to use the cordless handset separately from the desk phone like a mobile device, provided the battery is sufficiently charged and the device is within the approved DECT range. In this case, you will need the additional controls, which are briefly explained below.

Audio control keys (see → *Getting started* → *Getting to know the D8M components* → C-4)

3 audio control keys are used to adjust the volume, for muting and unmuting the microphone.

Adjusting the volume when in call

- With an active call (→ C-3.9) on the line, press



Volume +

or



Volume -

Muting and unmuting the microphone

- With an active call (→ C-3.9) on the line, press



Mute / Unmute

This will mute the microphone, i.e. you can hear the party on the other end, but they cannot hear you. (see → C-3.8)

Press again to resume the conversation. (see → C-3.9)

Dedicated function keys (see → *Getting started* → *Getting to know the D8M components* → C-5.1)

Accepting calls

- With an incoming call ringing (→ C-3.10), press



Onhook / offhook

Terminating calls

- With an active call (→ C-3.9) on the line, press



Onhook / offhook

Putting the D892M into operation

Initializing and registering the phone

1 → When the phone has been connected, it will show the welcome screen with the IP address of the **Phone Manager**. It is more convenient and therefore recommended to perform the first time setup using the **Phone Manager**. Enter the *IP address* into the browser's address bar on a computer in the same network as the phone.

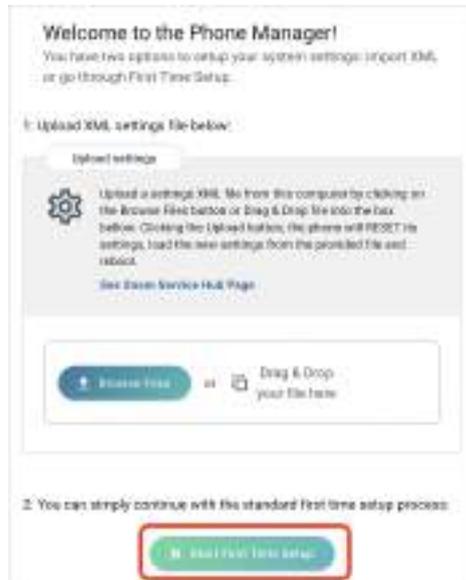


2 → The page **Snom Phone Manager** opens.



Click on **Authenticate (button label)**. → The page **Welcome to the Phone Manager** opens (**page title**)

3 → Click on **Start First Time Setup (button label)**.



4 → The page **Language** opens (**page title**).



You will be prompted to select a **language**:

1. **Web user interface (WUI)**
2. **Phone user interface (PUI)**
3. When done, click **Apply**.

5 → The page **Time & Date** opens (**dialog title**).



1. Next, you will be prompted in the language of your choice to select a **time zone**. This affects the time shown on your display.
2. When done, click **Apply**.

6 → The page **Account Credentials** opens (**dialog title**).



7 → Enter an **admin username and password** for accessing the phone's web user interface (Phone Manager).

1. The suggested user name can be used or a new one can be entered.
2. You are obliged to set a proper **admin password** to operate the phone.
3. Re-enter the password for confirmation.
4. When done, click **Apply**.



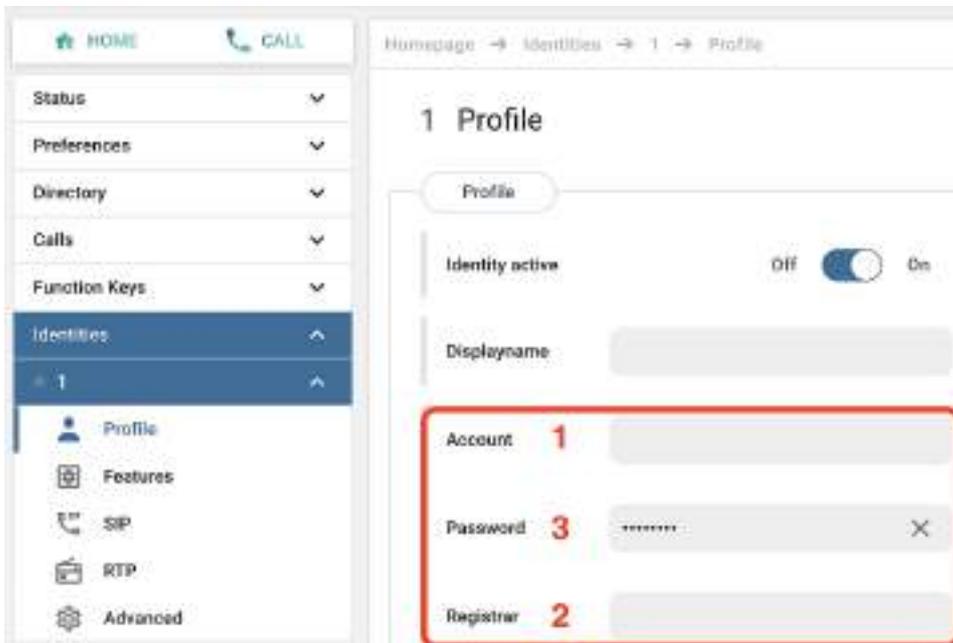
The page **Your device is ready** opens (dialog title).



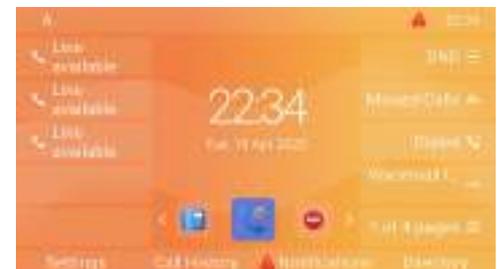
The phone is now ready to set up the first SIP identity (account) to be fully operational.

8 → Click on **Configure SIP Identity (button label)**. → The page **Homepage / Identities / 1 / Profile** opens (page title / sub page / 1 / sub page).

9 → Enter the (1) **Account**, the (2) **Password**, and the (3) **Registrar** received from your Internet service provider or administrator. When done, click **Apply**.



After successful registration you will see the **idle screen** with the registered identity in the upper left corner.



Adjusting the D892M settings

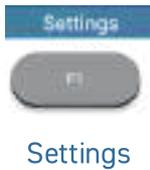
A comparatively small number of settings can be adjusted directly **on the phone** via *menu-driven phone user interface (PUI)*; many more can be conveniently customized via the *phone's web user interface (Phone Manager)* from a **computer with web browser**.

Note: Snom phones can be operated in administrator or user mode. In administrator mode, all settings are accessible and can be modified; in user mode, a number of settings are not accessible. → **Default setting:** administrator mode

1 → Phone user interface (PUI)

On idle screen:

Press



to open the settings menu on the display. To open submenus and settings, select the submenu or setting with the navigation key and press



2 → Web user interface (WUI) (Phone Manager)

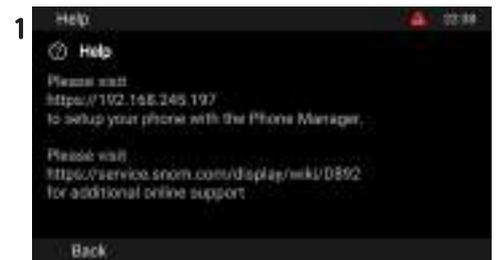
1. Press the function key underneath **Settings** on the phone's display and select **Help** to look up the phone's IP address.



2. Enter the *IP address* into the browser's address bar on a computer in the same network as the phone. The page **Welcome to the Phone Manager** opens (**page title**).

3. Log into the Phone Manager using the correct credentials. The page **Home** opens

Available items in the vertical menu on the left side of the window depend on whether the phone is running in user or administrator mode. Any changes you make on the web interface will not take effect until you click on **Save** or on **Apply** and **Save**, depending on your firmware version. Changes will be lost if you open another page of the web interface without first clicking on **Apply/Save**.



Using the phone

This section describes the functions of the phone with the factory default settings. If your phone was installed and/or set up by someone else, the default settings may have been changed. Please check with that person or company if the phone does not react as described here.

Note: The caller information displayed on the screen is controlled by a setting on the phone's web interface. The default setting is *Name + Number*.

Making calls

1. **On idle screen:** Select the outgoing identity
2. Using different **audio devices**

- DECT handset: Pick up the handset, enter the phone number, and confirm with



or enter the phone number and pick up the handset.



- Headset: Enter the phone number and press



- Speakerphone: Enter the phone number and press

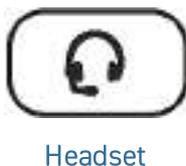


or



Accepting calls

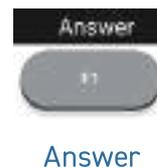
- DECT handset: Pick up the handset.
- Headset: Press If the phone is already in headset mode, you can also press the blinking line key.



- Speakerphone: Press



or

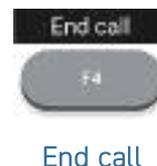


Terminating calls

- DECT handset: Place the handset in the cradle or press
- Headset or Speakerphone: Press



or



Active calls

One call on hold

Press



Hold

or



Hold

to put the ongoing call on hold. Held calls are indicated as follows:

- By the text on the display.
- By the slowly blinking line key.
- By the slowly blinking call indication LED.
- By the double beep when you put a call on hold.

You can now:

- transfer the held call blindly or with prior announcement.
- receive and make calls and put other calls on hold.

Pick up the held call by pressing its line key or press again



Hold

or

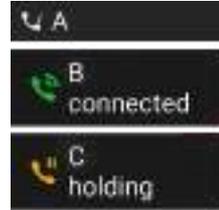


Resume

If the other party hangs up while on hold, the call is terminated on your phone as well and the LED indicators are turned off.

Holding multiple calls

Display → Context area:



Two calls, one active, one on hold.



Two calls, both on hold.



Press



Navigation key:
up/down

to scroll through the calls.



You can now:

- switch back and forth between the active call and any call on hold. Up to 12 simultaneous calls are possible, if supported by the VoIP telephony system.
- Your input on the phone's keys will affect the call on the display. It can be resumed, terminated, or selected for conference setup.
- When a held call is on-screen, press



Hold

or



Resume

to connect to it and put the currently connected call on hold.

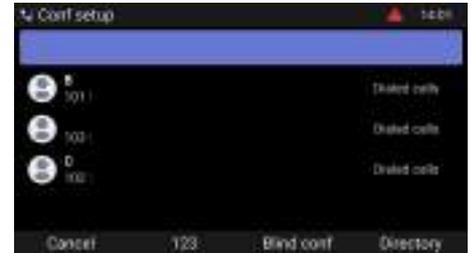
Conference

The maximum number of participants in phone-based conferences is **5** (you and 4 others). For the number of participants in server-based conferences and how to set up and join them, please check with your network administrator or your VoIP provider.

- 1. **Initiating a conference:** With a call **(B, 101)** on the line, press

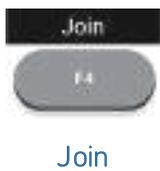


- 2.1



- 2. The call **(B, 101)** is put on hold. The page **Conf setup** opens (**page title**). Enter the number or select a call from the phone's call list. Call the next intended participant **(C, 102)** and announce the conference.

- 3. Press

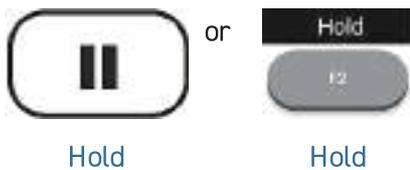


to start the 3-way conference

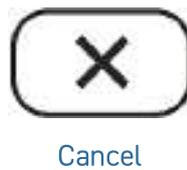
You can now:

- Put the conference on hold.

Press

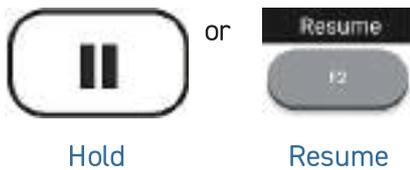


- Press



to terminate the conference.

- Press



- Press



The page **Details** opens



to restart the conference.

Use the navigation key to select individual participants or the conference. Your input on the phone's keys will affect the highlighted participant or the entire conference.

- You can end or split the highlighted conference.
- You can mute or remove the highlighted individual participant.



Press



Bridge

Press



Split

Press



Mute

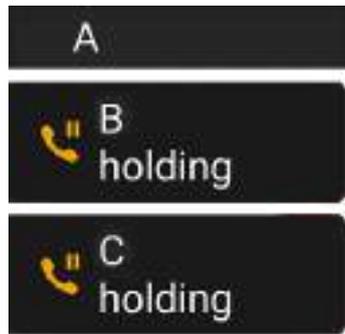
Press



Remove

to terminate the conference. You leave the conference, the two external participants **(B, 101)** and **(C, 102)** continue talking.

to terminate the conference. → Two calls, both on hold.



or

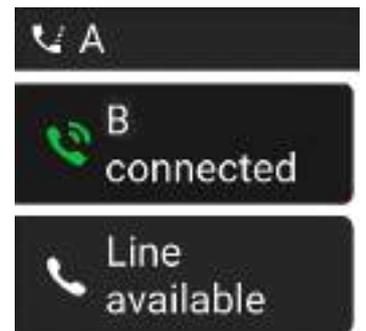


Unmute

to mute/unmute the selected call **(C, 102)** during the conference.



to remove the selected call **(C, 102)** from the conference. This will also terminate the conference. → 1 active call (B, 101)



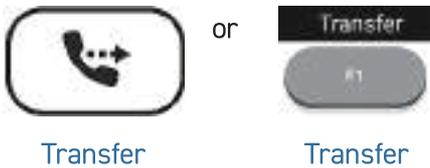
Transferring calls

You can transfer connected calls as well as deflect calls ringing on your phone.

- When you have a call on the line, there are two ways to transfer it to a third party
 1. **Attended call transfer:** Announcing the call to the third party first, to make sure the call is welcome and will be accepted.
 2. **Blind call transfer:** There will be no feedback on whether the third party is available and/or picking up the call.
- When a call is ringing on your phone, you can redirect it to a third party without answering it first. → [Call deflection](#)

Attended call transfer: with a single call on the phone

1. With an active call (**B, 101**) on the line, press



1.1

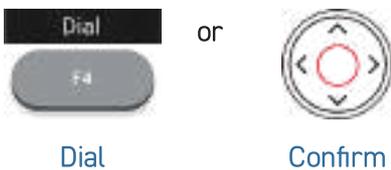


1.2



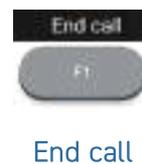
The call (**B, 101**) is put on hold. The page **Xfer setup** opens (**page title**).

2. Enter the number or select a call from the phone's call list. Press



Dial the number (**C, 102**) you want to transfer the call (**B, 101**) to and announce the call.

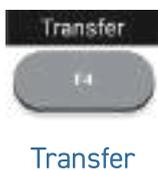
Note: If the third party does not want to take the call, press



2



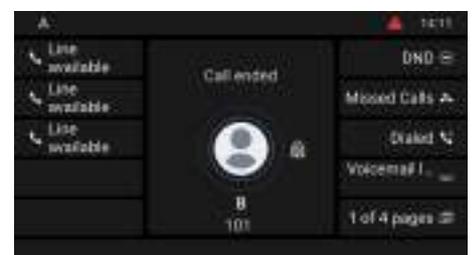
3. If the third party (**C, 102**) wants to accept the call, press



to complete the transfer.

→ You may briefly see screen message *Call ended B 101* indicating that the transfer was completed. **B (101)** is in a call with **C (102)** now.

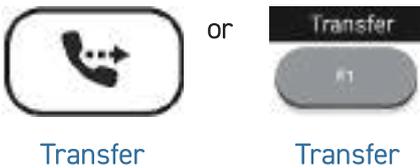
3



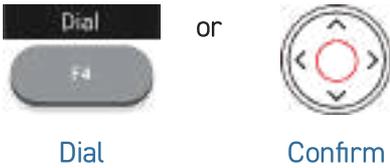
Attended call transfer: with more than one call → **B, 101 + D, 103**

1. The active call (**B, 101**) will be transferred. If the active call (**B, 101**) is not the one you want to transfer, put it on hold and select the other call (**D, 103**).

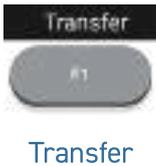
2. Press



3. Enter the number or select a call from the phone's call list. Press



4. If the third party (**C, 102**) wants to accept the call, press

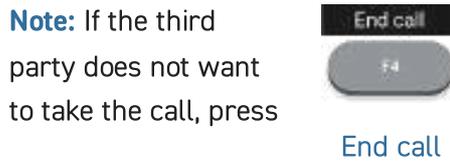


1.1



→ The call (**B, 201**) is put on hold. The page **Xfer setup** opens (**page title**).

Dial the number (**C, 102**) and announce the conference.



to complete the transfer.

→ **B (101)** is in a call with **C (102)** now.

→ The remaining call on hold or the first of the remaining calls on hold will then appear on-screen (**D, 103**).

1.2



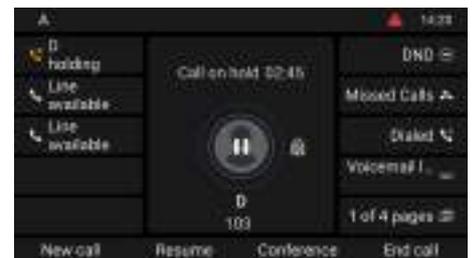
2



3

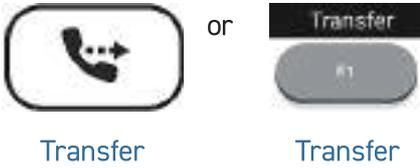


4



Blind call transfer: active call (**B, 101**)

1. With an active call (**B, 101**) on the line, press



→ The call (**B, 101**) is put on hold. The page **Xfer setup** opens (**page title**).

2. Enter the number manually or select a number from the phone's call lists. Press



Blind call transfer

to complete the deflection.

→ The display shows the message *Call ended B 101* while the call is ringing on the third party's phone.

→ **B (101)** is ringing **C (102)** now.



Call deflection (call waiting **C 102**)

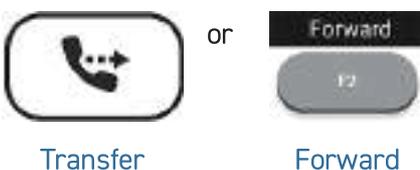
1. If you are in an active call (**B, 101**) and want to deflect an incoming call waiting (**C, 102**), press



Navigation key:
up/down

→ The incoming call waiting appears on-screen.
→ Your active call remains active while you are transferring the ringing call.

2. Press



→ The page **Forward call** opens (**page title**).



3. Enter the number manually or select a number from the phone's call lists. Press



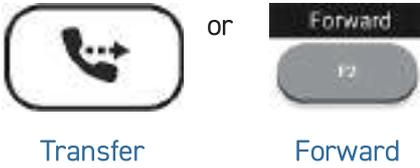
Forward

to complete the deflection.
→ **C (102)** is ringing **D (103)** now.
→ Your active call (**B, 101**) reappears on-screen.



Call deflection (ringing call **B 101**)

1. With an incoming call ringing (**B, 101**), press



→ The page **Forward call** opens (page title).

1



2. Enter the number manually or select a number from the phone's call lists. Press



to complete the deflection.

→ **B (101)** is ringing **C (102)** now.

2



Call lists

Four call lists of missed, dialed, received, and all calls are stored on the phone.

1. **On idle screen:** press the function key underneath the following symbol



Call history

2. To display the lists of missed, received, or dialed calls on-screen, use the navigation key (left/right). On each list, the latest call is at the top of the list. Scroll through the list using the navigation key (up/down). The icons indicate the type of call.



Navigation key

1



Troubleshooting

Contacting Snom Support

Click this text (or scan the QR code) to read and follow the detailed instructions given on our website.



Submitting a ticket

Click this text (or scan the QR code) to read and follow the detailed instructions given on our website.



Submitting system and settings information

- [System information](#)
- [Settings information](#)

SIP/PCAP traces

Snom Support may ask you to submit a SIP Trace and/or a PCAP Trace to help them analyze your problem.

- [Performing a SIP trace](#)
- [Performing a PCAP trace](#)

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